**Project application – IT Project** 

**Study year**: SS 2023   
**Semester**: 2

# **Project team**

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# **Title of the project**

Idle Browser Game

# **Problem description**

Many learning techniques utilize short breaks between study sessions. During these breaks it is important to adequately relax or distract themselves, which many students struggle with. While gaming can be an excellent distraction,many games currently available either demand constant attention from the player or require long play sessions to achieve progress.

# **Solution description**

So-called Idle Games provide distraction, fun and enjoyment without requiring continuous commitment from the player, and keep progressing while the player is off doing something else. Therefore, they are an excellent choice for students to distract themselves for short intervals between study sessions.

# **Technical environment**

Languages: JavaScript, HTML, CSS (Bootstrap), Optional: PHP, SQL  
Software: Visual Studio Code

# **Other remarks**

Examples for Idle Games: Cookie Clicker (link), Universal Paperclips (link)